

### **BLOOD PACT BOON**

When you expend a spell slot to cast a spell of 1st level or higher, you may ignore all verbal and material components for that spell which do not cost gp and are not expended.

## **WARLOCK INVOCATIONS**

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### **BLOOD SENSE**

Prerequisite: Pact of Blood feature

As an action, you may sense the blood of others. You learn how many creatures are within 60 feet of you and their location and the type of creature. You may use this ability once between short or long rests.

### **LIFE BURN**

Prerequisite: Pact of Blood feature

The first time you do damage to a creature on your turn with a spell, you may roll up to a number of your hit dice equal to your proficiency bonus. Add the number rolled to the damage roll of the spell for one creature.