

DIETY SPELL LIST

CANTRIPS (0 LEVEL)

Blade Ward
Booming Blade
Dancing Lights
Green Flame Blade
Guidance
Infestation
Light
Magic Stone
Mending
Resistance
Sacred Flame
Spare the Dying
Sword Burst
Thaumaturgy
Toll the Dead
True Strike
Word of Radiance

1ST LEVEL

Absorb Elements
Bane
Bless
Ceremony
Color Spray
Compelled Duel
Comprehend Languages
Create or Destroy Water
Cure Wounds
Detect Evil and Good
Detect Magic
Detect Poison and Disease
Expeditious Retreat
Faerie Fire
False Life
Feather Fall
Fog Cloud
Grease
Healing Word
Heroism
Identify
Inflict Wounds
Jump
Longstrider
Protection from Evil and Good
Purify Food and Drink
Ray of Sickness

Sanctuary
Shield of Faith
Snare

2ND LEVEL

Aid
Air Bubble
Animal Messenger
Beast Sense
Continual Flame
Darkness
Darkvision
Enhance Ability
Enlarge/Reduce
Find Traps
Flaming Sphere
Gentle Repose
Heat Metal
Invisibility
Knock
Lesser Restoration
Locate Animals or Plants
Locate Object
Mirror Image
Moonbeam
Pass Without Trace
Protection from Poison
Pyrotechnics
Ray of Enfeeblement
See Invisibility
Silence
Skywrite
Spider Climb
Spike Growth
Warding Bond
Warding Wind
Web
Wither and Bloom

3RD LEVEL

Animate Dead
Ashardalon's Stride
Aura of Vitality
Beacon of Hope
Call Lightning
Catnap
Clairvoyance
Create Food and Water

Daylight
Dispel Magic
Erupting Death
Feign Death
Fly
Gaseous Form
Glyph of Warding
Haste
Intellect Fortress
Leomund's Tiny Hut
Life Transference
Magic Circle
Mass Healing Word
Meld Into Stone
Motivational Speech
Nondetection
Protection from Energy
Remove Curse
Revivify
Speak with Dead
Speak with Plants
Spirit Guardians
Stinking Cloud
Tiny Servant
Tongues
Wall of Water
Water Breathing
Water Walk

4TH LEVEL

Aura of Life
Aura of Purity
Banishment
Blight
Control Water
Death Ward
Find Greater Steed
Fire Shield
Freedom of Movement
Gate Seal
Guardian of Faith
Locate Creature
Otiluke's Resilient Sphere
Polymorph
Shadow of Moil
Sickening Radiance
Stone Shape
Stoneskin

Storm Sphere
Wall of Fire
Watery Sphere

5TH LEVEL

Antilife Shell
Awaken
Contact Other Plane
Contagion
Control Winds
Creation
Dawn
Dispel Evil and Good
Dream
Geas
Greater Restoration
Hallow
Hold Monster
Holy Weapon
Immolation
Legend Lore
Mass Cure Wounds
Planar Binding
Raise Dead
Reincarnate
Scrying
Skill Empowerment
Teleportation Circle
Transmute Rock
Wall of Light
Wall of Stone

6TH LEVEL

Blade Barrier
Bones of the Earth
Create Undead
Eyebite
Find the Path
Flesh to Stone
Forbiddance
Guards and Wards
Harm
Heal
Heroes' Feast
Move Earth
Planar Ally
Sunbeam
True Seeing

Word of Recall

7TH LEVEL

Conjure Celestial
Divine Word
Draconic Transformation
Dream of the Blue Veil
Etherealness
Finger of Death
Fire Storm
Forced Worship
Plane Shift
Power Word: Pain
Regenerate

Resurrection
Symbol
Temple of the Gods
Whirlwind

8TH LEVEL

Antimagic Field
Control Weather
Demiplane
Dominate Monster
Earthquake
Glibness
Holy Aura
Mind Blank

Power Word: Stun
Sunburst

9TH LEVEL

Astral Projection
Foresight
Gate
Imprisonment
Invulnerability
Mass Heal
Mass Polymorph
Meteor Swarm
Power Word: Heal
Power Word: Kill

Psychic Scream
Shapechange
Time Stop
True Polymorph
True Resurrection
Weird
Wish